

MATH 426 Numerical Analysis

Wed. 18 Sept.

- Assignment #3 due Friday

today: • fixed points (section 4.5)

- how your computer represents real numbers
(Chapter 5)

Questions about Assignment 3?

#2

use axis $[-2 \ 2 \ -10 \ 10]$

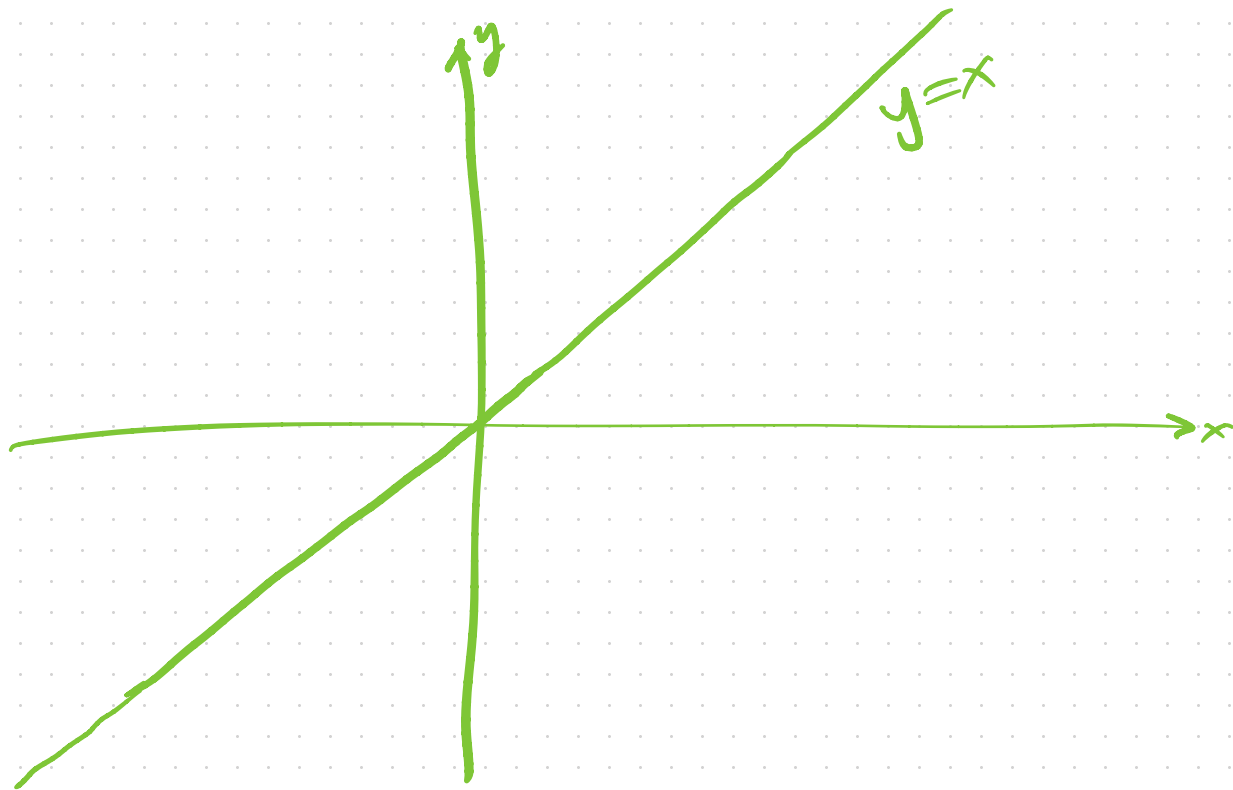
or similar to show points

and part of curve (polynomial);

it is ok, if the polynomial

leaves the box

Section 4.5 fixed point methods



def: x_* is a fixed point of $\varphi(x)$ if $x_* = \varphi(x_*)$

Ex: (a) $x_{k+1} = \frac{x_k^2 + 6}{5}$

(b) $x_{k+1} = \frac{1}{2} \left(x_k + \frac{2}{x_k} \right)$

(c) $x_{k+1} = 5 - \frac{6}{x_k}$

do this
at Matlab
command line

for each of the above, start with $x_0 = 1$.
do the iterates $\{x_k\}$ converge? if so, how
fast? also: graph all right-hand sides
on common axes

Matlab:

$$\gg x = 1$$

$$\gg x = (x^2 + 6) / 5$$

⋮

$$\gg x = 1$$

$$\gg x = 0.5 * (x + 2/x)$$

⋮

$$\gg x = 1$$

$$\gg x = 5 - 6/x$$

⋮

} repeat & see
slow convergence
to 2

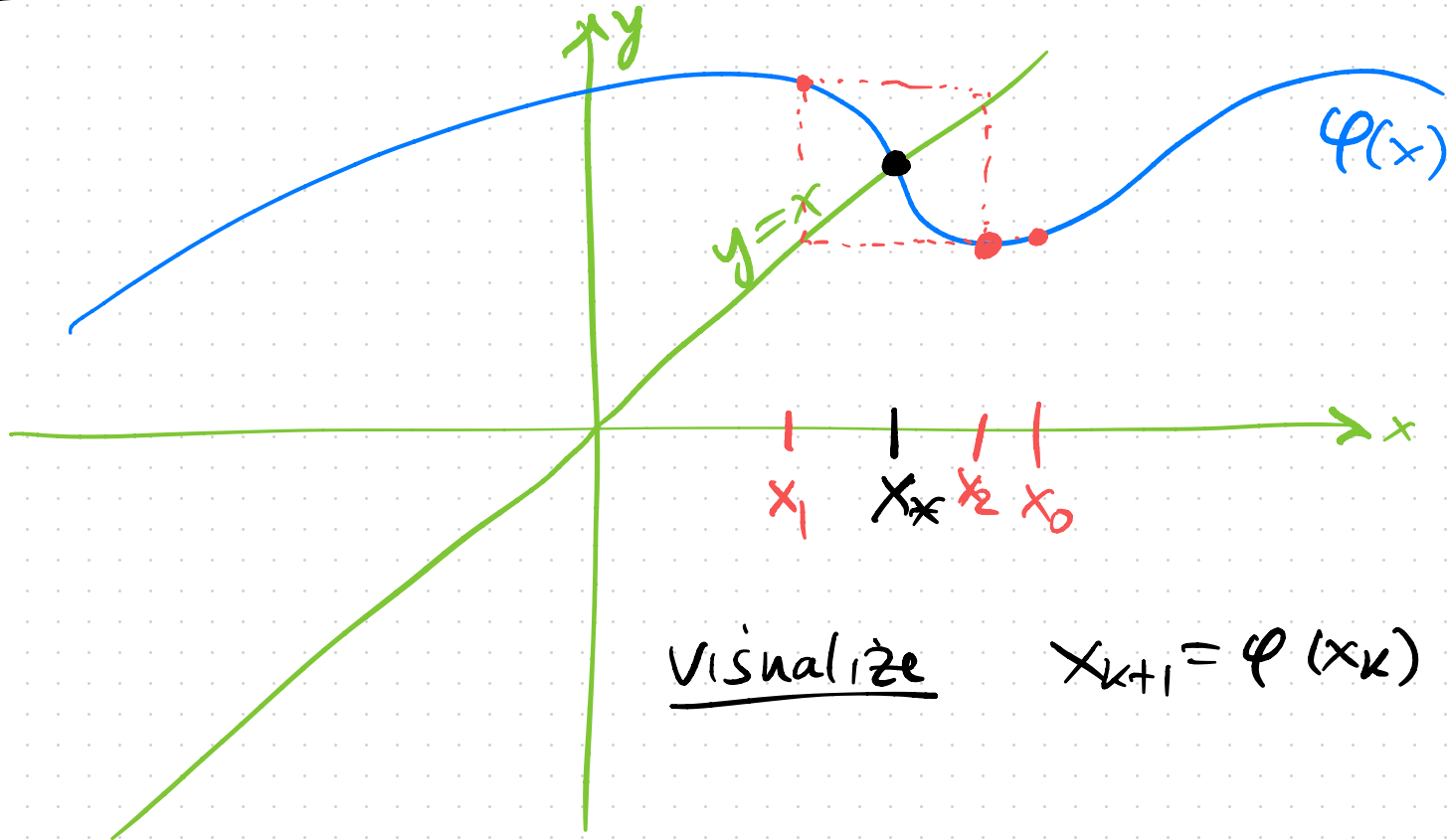
} see fast
convergence to
 $\sqrt{2}$

} repeat and
see (weird)
and slow
convergence to
3

Ex: (see #14 on p. 104)

put calculator in radians mode. pick a number at random. now repeatedly hit cos button. what happens? explain

general fixed point iteration picture



visualize

$$x_{k+1} = \varphi(x_k)$$

Theorem 4.5.1 If $\varphi(x)$ is C^1 and $|\varphi'(x)| < 1$,

and if x_* is a fixed point of $\varphi(x)$ then

the fixed point iteration

$$x_{k+1} = \varphi(x_k)$$

converges: $\lim_{k \rightarrow \infty} x_k = x_*$

proof: use Taylor with $n=0$ and basepoint x_* :

$$x_{k+1} = \varphi(x_k) = \varphi(x_*) + \varphi'(\xi)(x_k - x_*)$$

$$= x_* + \varphi'(\xi)(x_k - x_*)$$

↑ x_* is fixed point

so:

$$x_{k+1} - x_* = \varphi'(\xi) (x_k - x_*)$$

$$e_{k+1} = \varphi'(\xi) e_k$$

recall
 $e_k = x_k - x_*$
by definition

so

$$|e_{k+1}| = |\varphi'(\xi)| |e_k|$$

$$< 1 \cdot |e_k|$$

so $e_k \rightarrow 0$ so $x_k \rightarrow x_*$. \square

- go back and edit theorem to match book...

Newton method as a fixed-point iteration

- recall what Newton solves:

- recall Newton iteration:

claim: Newton's method is fast because

- something different...

Ex: apply Newton's method to

$$z^5 + 1 = 0,$$

and start with a complex number for z_0 .

Soln: