## **Assignment #6**

## Due Wednesday, 29 March 2023, at the start of class

Please read textbook<sup>1</sup> sections 5.3–5.8 and 6.1–6.4.

**Problem P27.** a) In preparation for problem **P29** below, write two solvers

which implement schemes (5.19) and (5.33), respectively, to solve the ODE IVP in (5.1) and (5.2). The first input to these solvers is function z = f(t, u). The other inputs are a vector of initial values  $eta = u(t_0)$ , the initial time t0, the final time tf, and the number of equal-length steps (subintervals) N; the time step is  $\Delta t = k = (t_f - t_0)/N$ . Each solver outputs the entire trajectory, so tt is a 1D array of length N+1 starting with  $t_0$  and ending with  $t_f$ . If  $\eta \in \mathbb{R}^s$  then zz is a 2D array with s rows and N+1 columns; each column i gives the solution u(t) at the ith time in tt.

**b)** Solve the following simple problem exactly:

$$x'' + x = 0,$$
  $x(0) = 1,$   $x'(0) = 0.$ 

*Hint.* You will need to find the exact solution, and also write this as a first order system for setting-up a numerical solution in part **c**).

c) The problem in **b**), for example on the interval  $[t_0, t_f] = [0, 2]$ , makes a good test case. Demonstrate that the final-time numerical error of each solver in (a) converges at the expected rate as the timestep  $k \to 0$ .

*Hint.* What is the expected rate is for each method? There is no need to compute local truncation errors yourself, but you must know their orders.

**Problem P28.** Compute the leading term in the local truncation error of the following methods. For parts **a)** and **b)**, please follow the style of Example 5.9,<sup>3</sup> wherein you learn the coefficient in the leading order term. For part **c)** you can follow the style of Example 5.11, which gets the simpler fact  $\tau^n = O(k^2)$ , without knowing the leading-order coefficient.

a) the 2-step BDF method (5.25).

*Hint.* Expand around  $t_{n+1}$ , to get  $\tau^{n+1}$ .

**b)** the trapezoidal method (5.22).

<sup>&</sup>lt;sup>1</sup>R. J. LeVeque, Finite Difference Methods for Ordinary and Partial Diff. Eqns., SIAM Press 2007

<sup>&</sup>lt;sup>2</sup>Use the MATLAB and scipy.integrate.ode variable order here not the book order "f(u,t)."

<sup>&</sup>lt;sup>3</sup>For the multistep midpoint rule (5.23), Example 5.9 finds  $\tau^n = \frac{1}{6}k^2u'''(t_n) + O(k^4)$ . The simpler statement  $\tau^n = O(k^2)$  is also true, but in **a**) and **b**) I am asking for a bit more.

*Hint.* Expand around the "half-way" time  $t^* = t_n + \frac{1}{2}k$ , to get  $\tau^*$ .

c) the explicit trapezoid method,

$$U^{n+1} = U^n + \frac{k}{2} \Big( f(U^n) + f(U^n + kf(U^n)) \Big).$$

Hint. Note how Example 5.11 handles scheme (5.30), the explicit midpoint rule.

**Problem P29.** This is a real application. Perhaps it will help you appreciate our abstract notation for ODE systems, vector data types in our languages, and higher-order explicit ODE schemes. This problem has an exact solution, <sup>4</sup> but it is not used here.

Consider the problem of two massive bodies (particles) with masses  $m_1$  and  $m_2$ . They are attracted by gravity only. They travel in a plane so their positions are given by vector-valued functions  $\mathbf{x}_i(t) = (x_i(t), y_i(t))$  for i = 1, 2. Newton's second law and Newton's law of gravity combine to say:

(1) 
$$m_1 \mathbf{x}_1'' = -G m_1 m_2 \frac{\mathbf{x}_1 - \mathbf{x}_2}{|\mathbf{x}_1 - \mathbf{x}_2|^3}$$
$$m_2 \mathbf{x}_2'' = -G m_1 m_2 \frac{\mathbf{x}_2 - \mathbf{x}_1}{|\mathbf{x}_1 - \mathbf{x}_2|^3}$$

We will consider the Earth and the Moon in isolation as our example. Thus the constants are

$$m_1 = 5.972 \times 10^{24} \text{ kg},$$
  
 $m_2 = 7.348 \times 10^{22} \text{ kg},$   
 $G = 6.674 \times 10^{-11} \text{ m}^3 \text{ kg}^{-1} \text{ s}^{-2},$ 

and we measure t in seconds and  $x_i, y_i$  in meters. (Though this will not be graded, please confirm that the units balance in equations (1).)

a) By using notation  $v_i = x_i', w_i = y_i'$  for i = 1, 2, write system (1) as a first-order ODE system of dimension s = 8, with solution column vector  $u(t) \in \mathbb{R}^8$ . Use the component ordering

$$u(t) = \begin{bmatrix} x_1(t) & y_1(t) & x_2(t) & y_2(t) & v_1(t) & w_1(t) & v_2(t) & w_2(t) \end{bmatrix}^{\top}$$
  
= 
$$\begin{bmatrix} u_1(t) & u_2(t) & u_3(t) & u_4(t) & u_5(t) & u_6(t) & u_7(t) & u_8(t) \end{bmatrix}^{\top}.$$

That is, write system (1) in the form of (5.1) in the book:<sup>5</sup> u'(t) = f(t, u(t)). Then implement a single function

function 
$$z = fearthmoon(t, u)$$

which computes the right-hand-side function f(t, u) of the ODE system.

**b)** For initial conditions which are vaguely like what they are in reality,<sup>6</sup> at least if you turned off all the gravity of other bodies and start the Earth at the origin, suppose

<sup>&</sup>lt;sup>4</sup>See, for example: https://www.diva-portal.org/smash/get/diva2:630427/FULLTEXT01.pdf

 $<sup>^{5}</sup>$ In fact the right side of this ODE system does not have explicit dependence on t, but, to avoid confusion in the implementation, use the MATLAB and scipy.integrate.ode variable ordering.

<sup>&</sup>lt;sup>6</sup>I searched "earth moon distance meters" and "mean orbital velocity moon."

 $t_0 = 0$  and  $x_1(0) = 0, y_1(0) = 0, v_1(0) = 0, w_1(0) = 0$  and  $x_2(0) = 3.844 \times 10^8$  meters,  $y_2(0) = 0, v_2(0) = 0, w_2(0) = 1.022 \times 10^3$  m s<sup>-1</sup>. Use these initial conditions to generate approximate solutions with  $t_f = 40$  days.<sup>7</sup>

Now use each of the solvers from problem **P27** with N=40 and N=960, i.e. daily and hourly time steps, respectively. Also use ode45(), or other black-box solver, using the default accuracy. That is, generate five numerical solutions.

Do not, of course, show me lots of numbers. Make basic plots of the computed trajectories, i.e. the  $x_i, y_i$  values. Describe in a few words what you see, and how these results relate to the local truncation error of the schemes in **P27**.

c) How long is a lunar month, if we used your computations in part b)?

<sup>&</sup>lt;sup>7</sup>Convert to seconds!