Worksheet: 4 curve-fitting problems

The four graphs below show solutions of data-fitting problems. The curve goes exactly through the data in problem **1**. It comes as close to the data as possible, in the least-squares sense, in problems **2**, **3**, **4**. We think of this as solving a linear system, but in fact when the number of points exceeds the number of parameters the system is over-determined. The system is "solved" via the normal equations as in §4.3:

"
$$A\mathbf{v} = \mathbf{b}$$
" $\xrightarrow{\text{replaced by}} A^{\top}A\mathbf{v} = A^{\top}\mathbf{b}.$

Problem **1** solves a square linear system as usual, and there is nothing to do. For problems **2**, **3**, **4**, I have shown *A* and b and plotted the data. Using Matlab, you should

- *i*) Confirm *A* and b for the given data and the given form of p(x).
- *ii*) Input *A* and b, and form $A^{\top}A$ and $A^{\top}b$.
- *iii*) Solve the normal equations $A^{\top}A\mathbf{v} = A^{\top}\mathbf{b}$ to get \mathbf{v} for the curve I plotted.
- *iv*) Examine the projection $P = A(A^{\top}A)^{-1}A^{\top}$ and the vector $P\mathbf{b} = A\mathbf{v}$.

1. quadratic exactly fits 3 points





2. line least-squares fits 4 points

data (x, y): (0, 1), (1, -1), (1.5, 0.5), (3, 2)curve: $p(x) = v_1 + v_2 x$ solved: $A^{\top} A \mathbf{v} = A^{\top} \mathbf{b}$ $A = \begin{bmatrix} 1 & 0 \\ 1 & 1 \\ 1 & 1.5 \\ 1 & 3 \end{bmatrix}$, $\mathbf{b} = \begin{bmatrix} 1 \\ -1 \\ 0.5 \\ 2 \end{bmatrix}$ $\implies \mathbf{v} = \begin{bmatrix} -4/75 \\ 37/75 \end{bmatrix}$

3. quadratic least-squares fits 6 points

data (x, y): (0, -1), (0.5, 0), (1, 2), (1.5, 2.5), (2.5, 3), (3, 1)

curve: $p(x) = v_1 + v_2 x + v_2 x^2$ solved: $A^{\top}A\mathbf{v} = A^{\top}\mathbf{b}$ Γ1 0 0 - $1 \ 0.5 \ 0.25$ 0 $\begin{bmatrix} 1 & 0.0 & 0.20 \\ 1 & 1 & 1 \\ 1 & 1.5 & 2.25 \\ 1 & 2.5 & 6.25 \\ 1 & 3 & 9 \end{bmatrix}$ 2 A = $\mathbf{b} =$ 2.53 1 $\begin{bmatrix} -1.35238\\ 4.40000\\ -1.16190 \end{bmatrix}$ $\mathbf{v} =$

4. trigonometric least-squares fits 6 points

data (x, y): (0, -1), (0.5, 0), (1, 2), (1.5, 2.5), (2.5, 3), (3, 1)

curve:
$$p(x) = v_1 + v_2 \sin x + v_2 \cos x$$

solved: $A^{\top} A \mathbf{v} = A^{\top} \mathbf{b}$

$$A = \begin{bmatrix} 1 & \sin(0) & \cos(0) \\ 1 & \sin(0.5) & \cos(0.5) \\ 1 & \sin(1.5) & \cos(1.5) \\ 1 & \sin(2.5) & \cos(2.5) \\ 1 & \sin(3) & \cos(3) \end{bmatrix}, \quad \mathbf{b} = \begin{bmatrix} -1 \\ 0 \\ 2 \\ 2.5 \\ 3 \\ 1 \end{bmatrix}$$

$$\implies \mathbf{v} = \begin{bmatrix} -0.15410 \\ 3.00287 \\ -1.08695 \end{bmatrix}$$



